

WE'RE MICROPATCHING DAYS AND SO CAN YOU

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Pikachu / cp282

Configuring Windows up 30% complete Do not turn off your con



Windows 7 Professional

- End-of-life (Win XP, Win Server 2003, old Java, legacy Oses,...)
- Unsupported customized software

End-of life

software

Bridging "security update gap"

micropatching

3rd party components

 3rd party libraries (OpenSSL Heartbleed, Poodle, gstreamer) **Odays**

• CVE-2017-0037

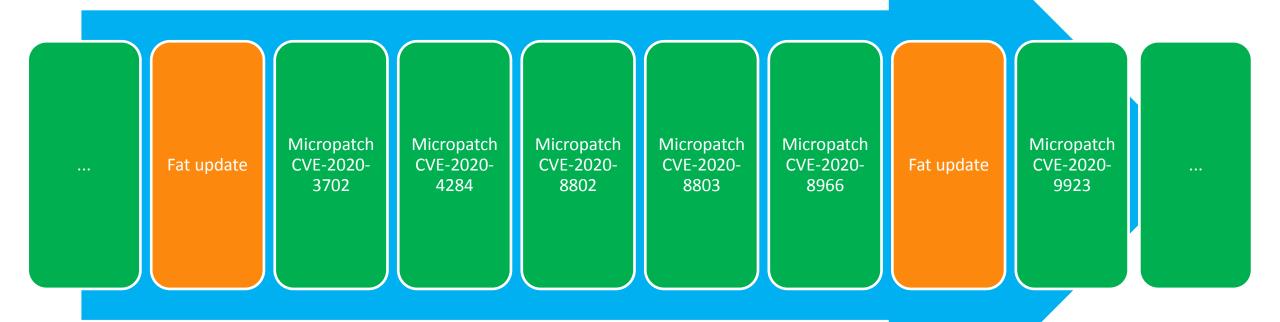
MS Patch Tuesday

Java JRE

Adobe

• CVE-2017-0038

Goal: Decoupling Security Patches From (Mostly Functional) Updates

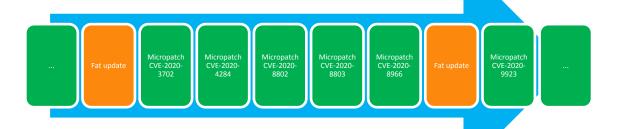


REINVENTING SOFTWARE PATCHING



Platform for:

- Out-of-band patching
- Instantly distributing
- Applying and removing tiny security patches in the same way for all applications.
- Without disturbing users or admins.





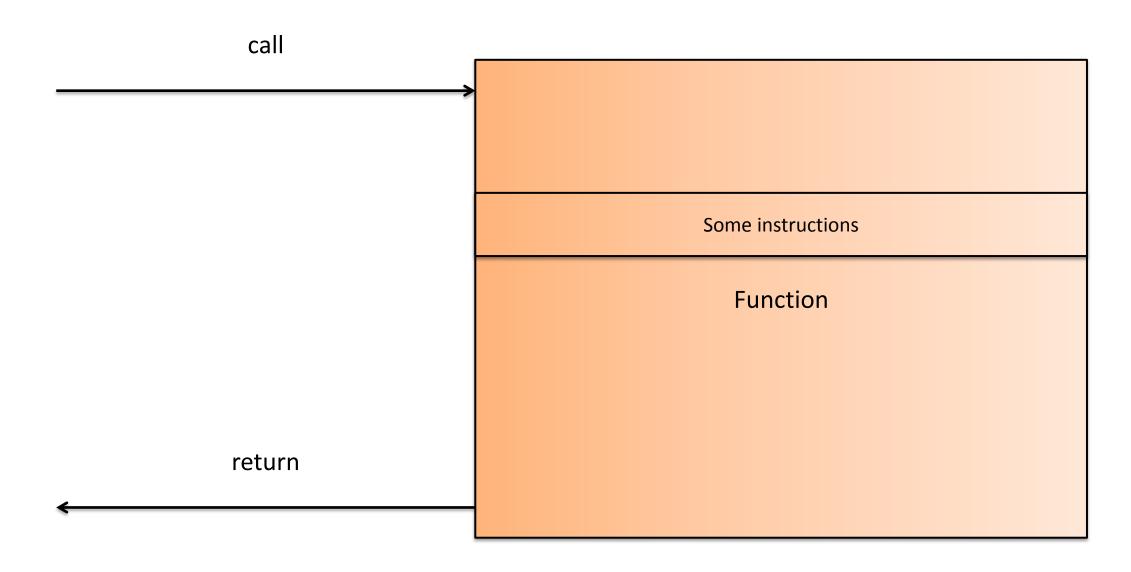
HOW IT WORKS



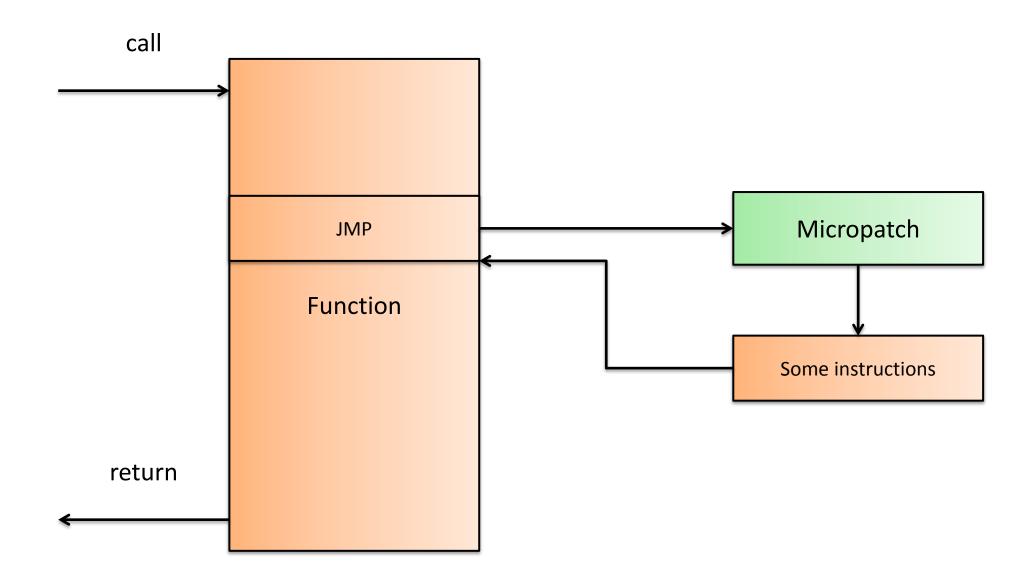
- Patches applied in memory
- Patch consists of a **few bytes** of code (easy verification)
- Patches can be hot-applied/removed, instantly
- Patches remotely applied and removed
- Automatic downloading, applying
- Official vendor patches
- Unofficial patches



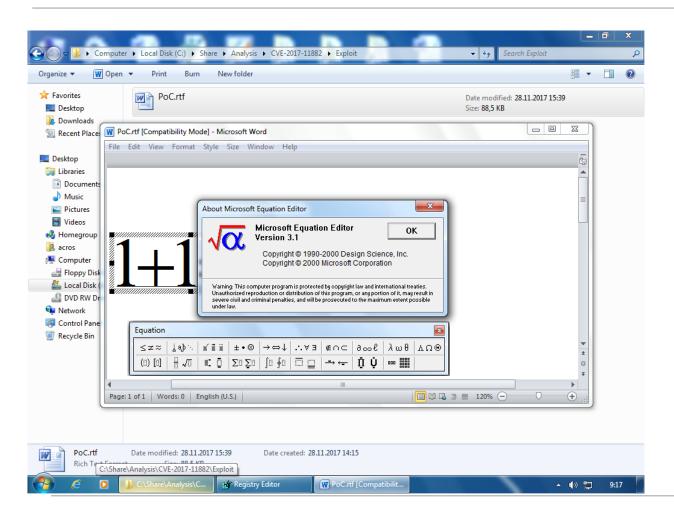
Micropatching: Before



Micropatching: After

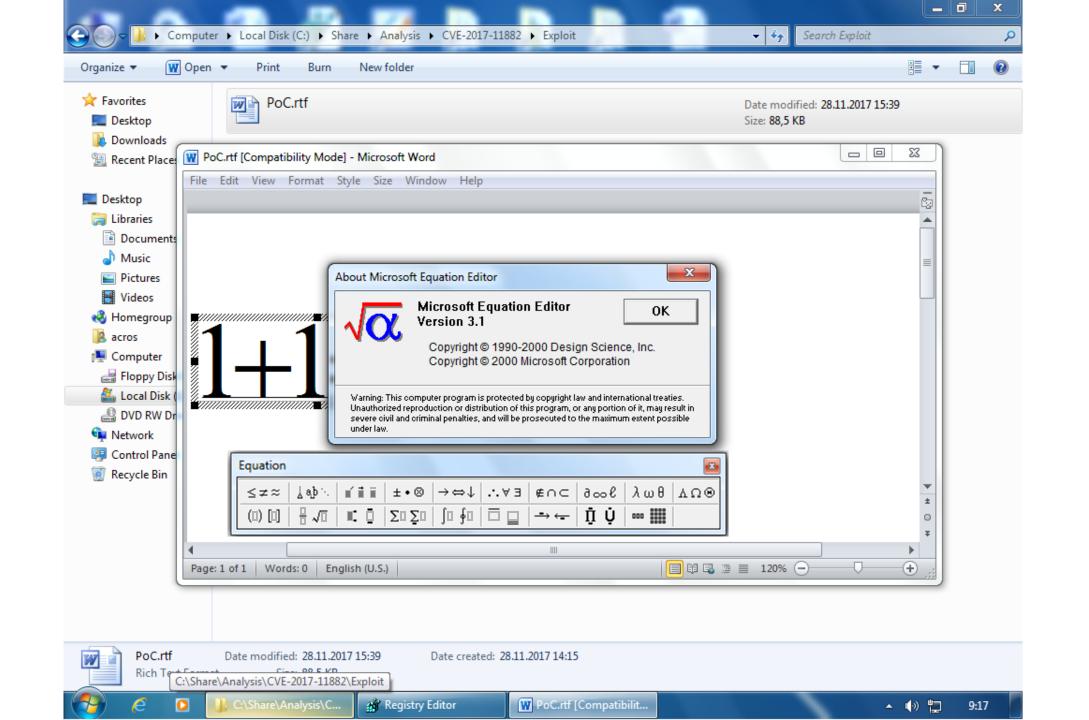


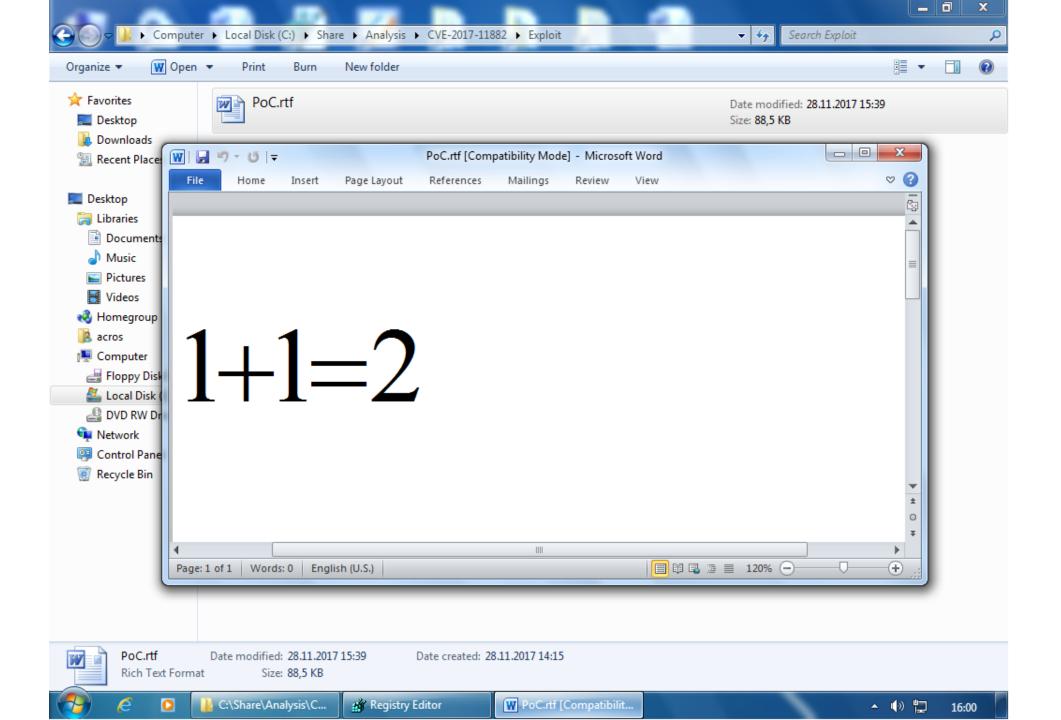
CVE-2017-11882 Microsoft Equation Editor RCE

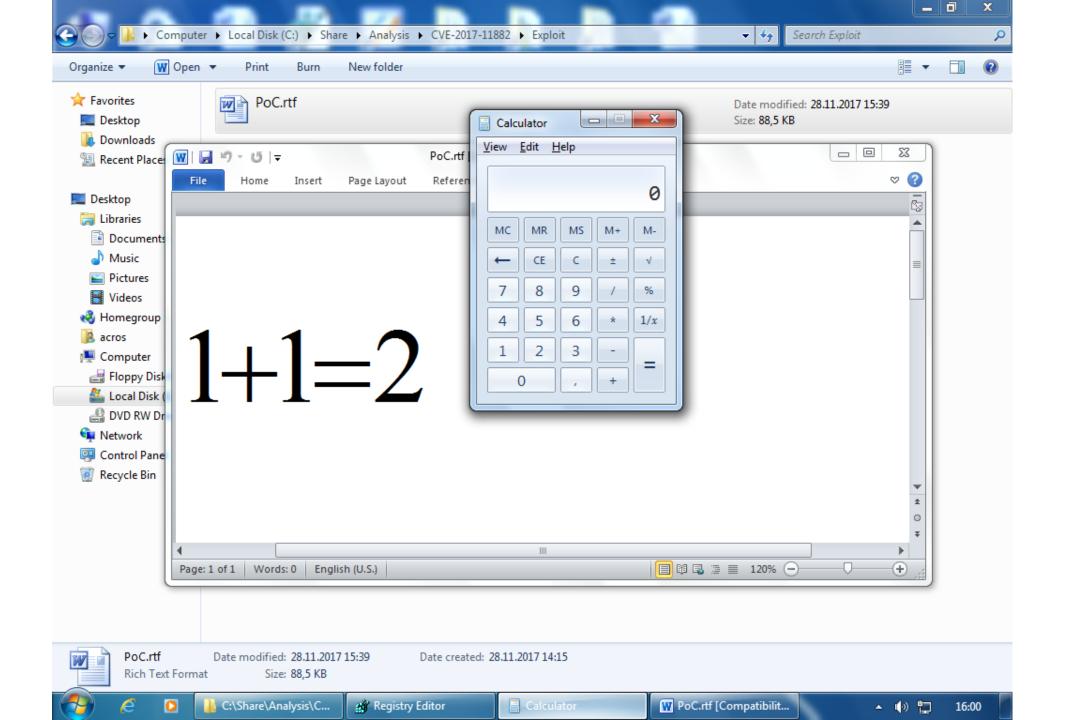


- present across all versions of Micrsoft Office
- supports styled equations
- last updated in yr 2000!
- compatibility mode
- Vuln report by Embedi team
 (https://embedi.com/blog/skeleton-closet-ms-office-vulnerability-you-didnt-know-about/)

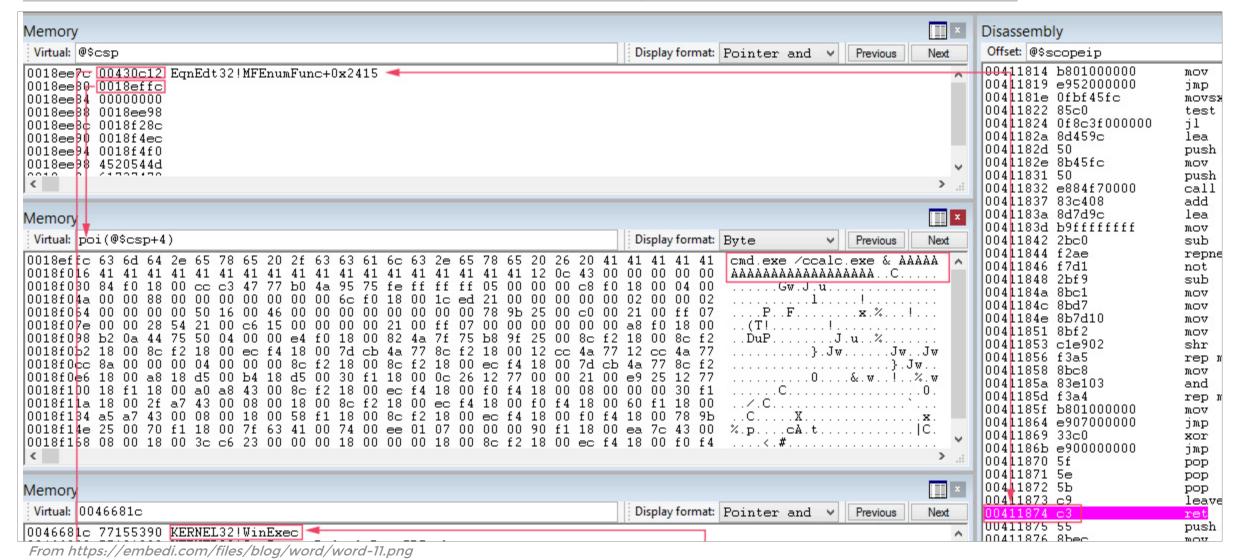




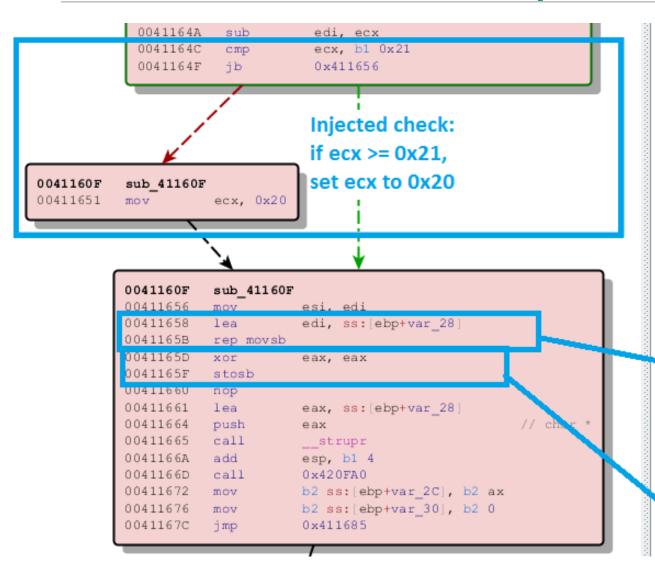




CVE-2017-11882 Microsoft Equation Editor RCE



CVE-2017-11882 MS Equation Editor RCE



```
edi, ecx
0041164A
0041164C
           mov
                       eax, ecx
0041164E
                       edx, edi
0.0411650
                       edi, ss:[ebp+var 28]
00411653
                       esi, edx
           mov
00411655
           shr
                       ecx, b1 2
00411658
           rep movsd
0041165A
           mov
                       ecx, eax
0041165C
                       ecx, b1 3
           and
0041165F
           rep movsb
00411661
           lea
                       eax, ss:[ebp+var 28]
00411664
                                                            // char *
           push
                       eax
00411665
           call
                        strupr
0041166A
           add
                       esp, b1 4
0041166D
           call
                       0 \times 420 \, \text{FA}0
00411672
                       b2 ss:[ebp+var 2C], b2 ax
00411676
                       b2 ss:[ebp+var 30], b2 0
                       0x411685
0041167C
           qmp
```

Logically identical code:

Compilers like to implement memcpy using movsd for 4-byte blocks and movsb for remaining bytes. Using just movsb is a bit slower but takes fewer bytes of code

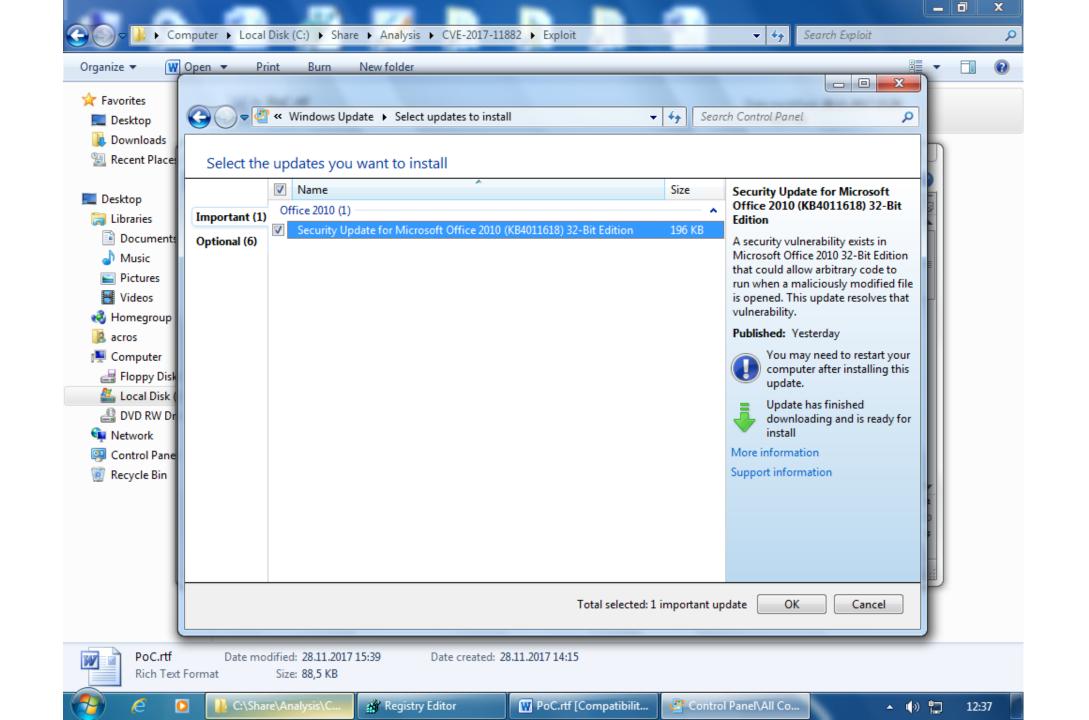
Zero-terminate the string

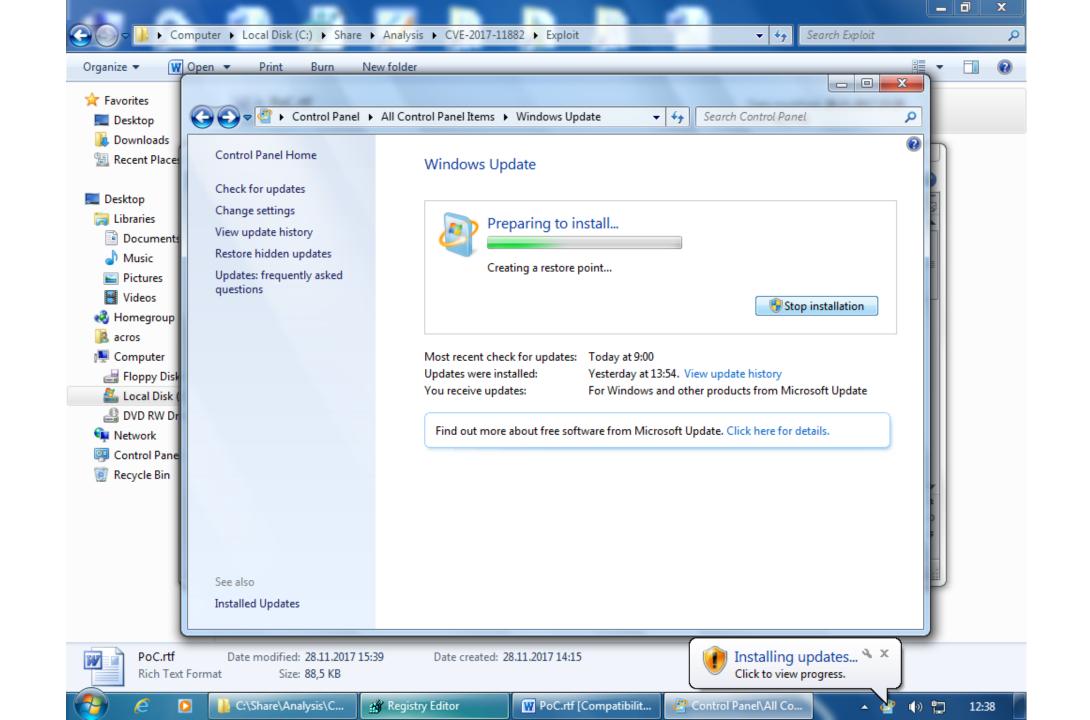


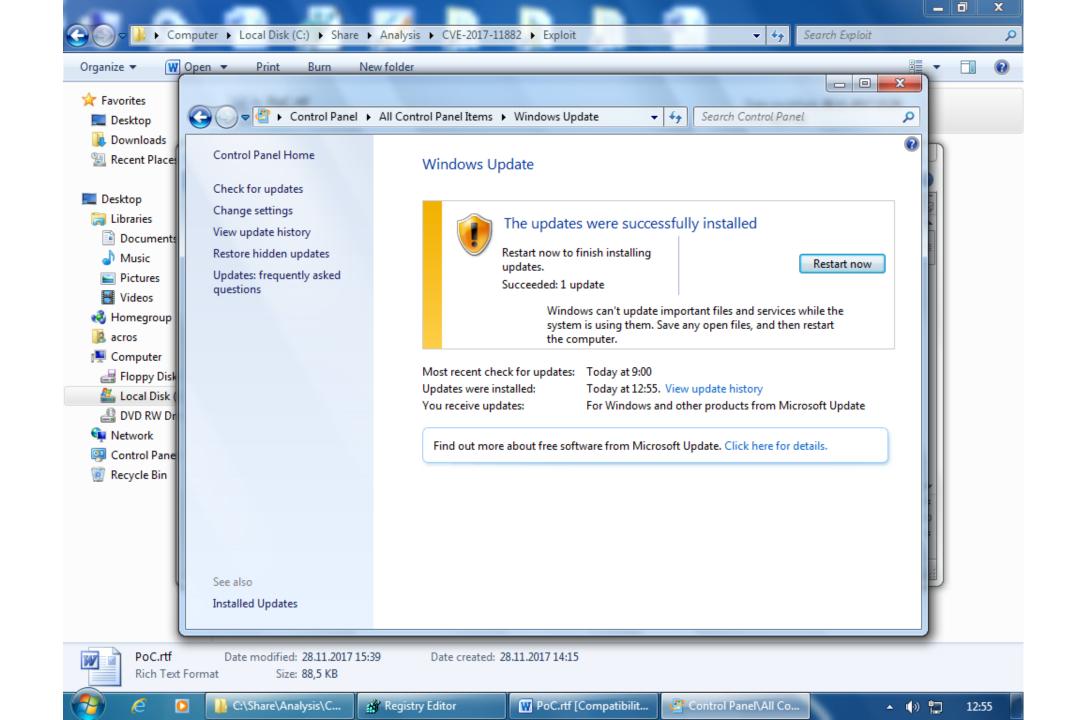
```
. . .
                   . . .
F7 D1
                   not
                          ecx
2B F9
                          edi, ecx
                   sub
89 C8
                  mov
                          eax, ecx
89 FA
                         edx, edi
                  mov
8D 7D D8
                   lea edi, [ebp+var 28]
8B F2
                   mov esi, edx
C1 E9 02
                   shr ecx, 2
F3 A5
                  rep movsd
8B C8
                  mov ecx, eax
83 E1 03
                  and ecx, 3
F3 A4
                  rep movsb
8D 45 D8
                  lea eax, [ebp+var 28]
50
                  push eax ; char *
. . .
                   . . .
```

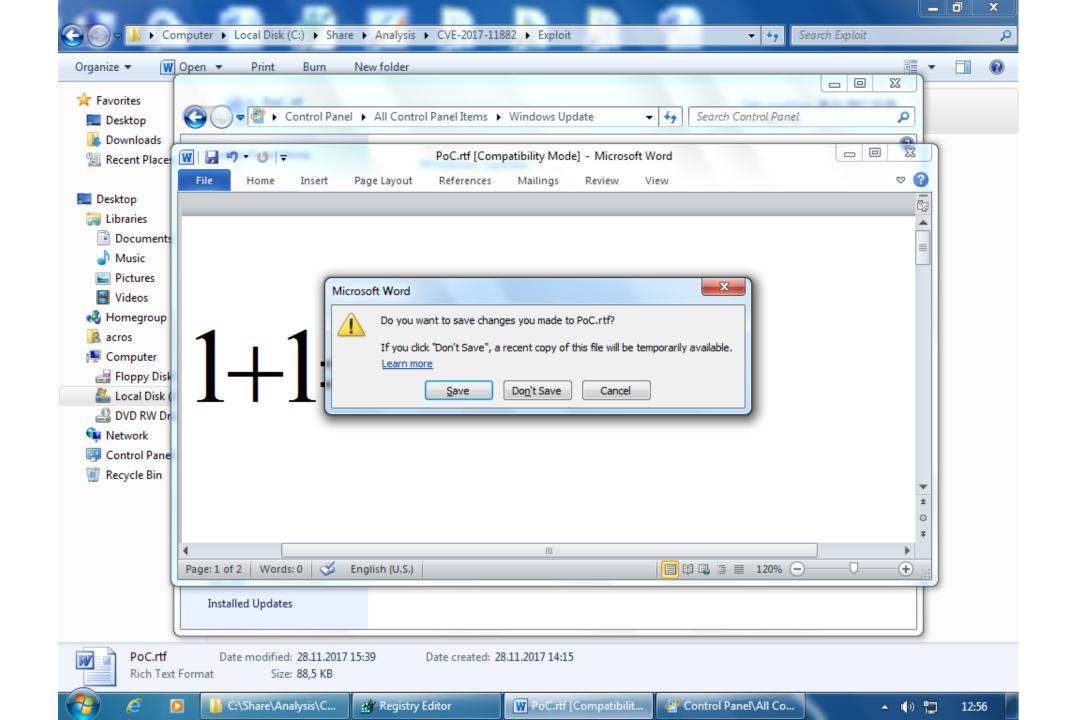
```
e8 9c 4f e5 ff call 0040f79ch
XX XX XX XX XX
                  jmp PATCH
XX XX XX XX
           ; leftovers
CONTINUE:
8B F2
                      esi, edx
                  mov
C1 E9 02
                      ecx, 2
                  shr
F3 A5
                  rep movsd
8B C8
                       ecx, eax
                  mov
83 E1 03
                  and ecx, 3
F3 A4
                  rep movsb
                  lea eax, [ebp+var_28]
8D 45 D8
. . .
```

```
PATCH:
83 F9 21
                            ecx, 21h
                    cmp
OF 82 F7 FF FE FF
                    jb
                            skip
B9 20 00 00 00
                            ecx, 20h
                    mov
89 C8
                            eax, ecx ; skip
                    mov
89 FA
                            edx, edi
                    mov
8D 7D D8
                            edi, [ebp+var_28]
                    lea
                            CONTINUE
                    jmp
XX XX XX XX
```

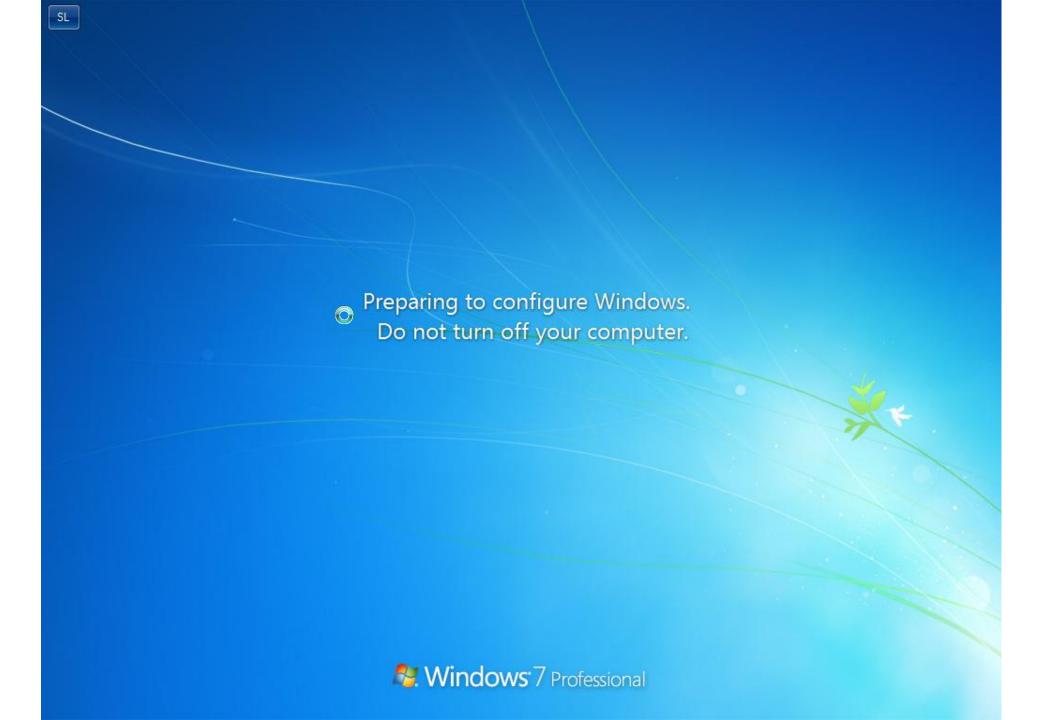




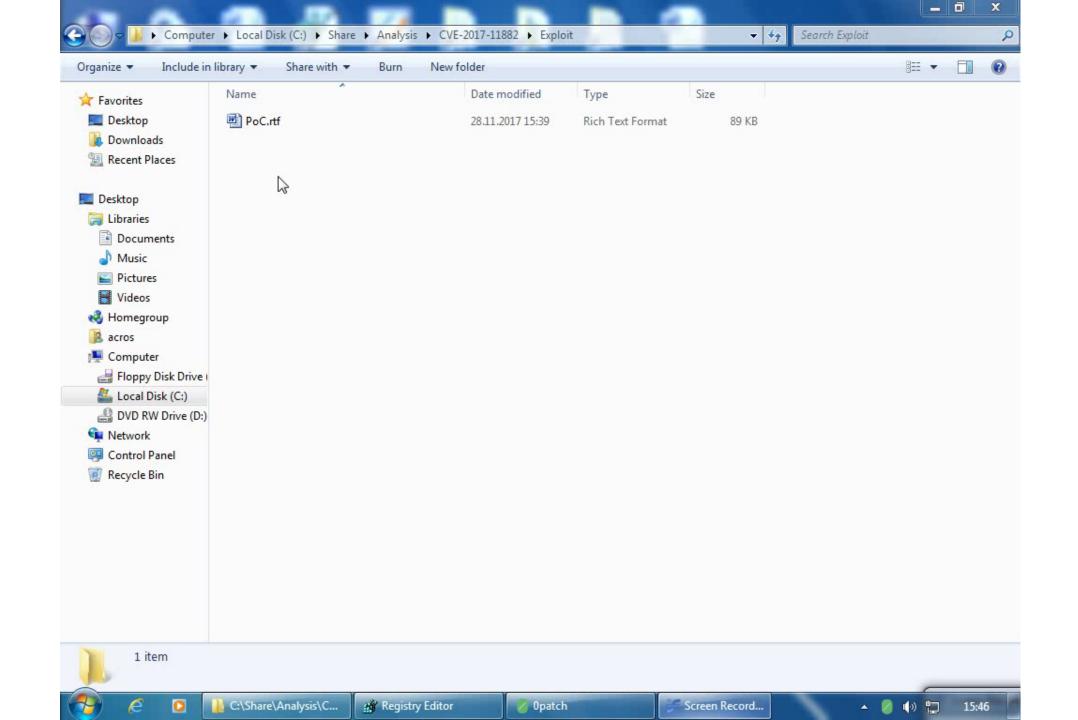












WHAT CAN BE PATCHED





Out of Bounds Write



Buffer Overflow



Logical Bug





Integer Over/Underflow

Use After Free



Binary Planting



Many others







WHAT CAN'T BE PATCHED (or not yet)



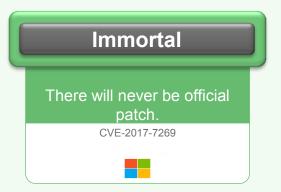
- Scripted (to-be-compiled) code
- Design flaws
- Windows kernel (PatchGuard)
- Apps that actively refuse to be patched



From Patch Complexity to Opatch Simplicity













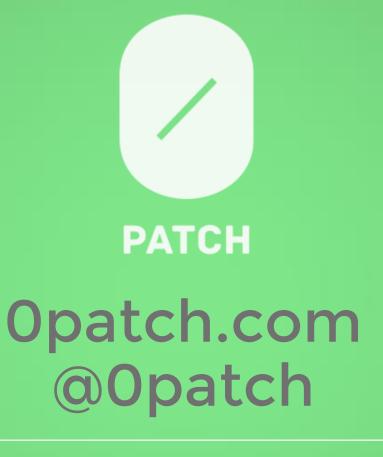










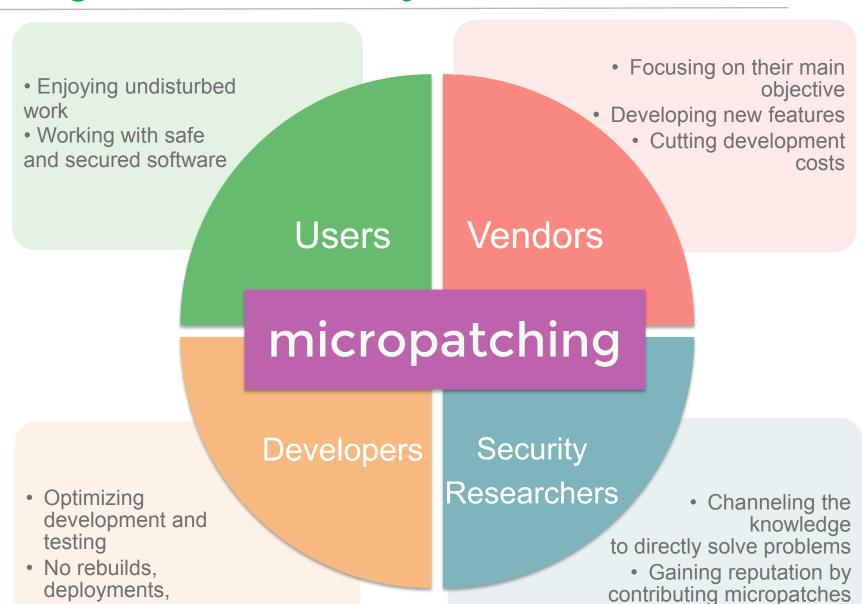


Looking forward for your feedback!

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Internet's global immune system of tomorrow

restarts





Crowdpatching